**Django Cheat Sheet**

I recorded the process how this project is done so that the next time a create a Django project, I have a guide.

Credits to Corey Schafer for the tutorial.

YouTube Link: <https://www.youtube.com/watch?v=UmljXZIypDc&list=PL-osiE80TeTtoQCKZ03TU5fNfx2UY6U4p>

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| **Start a project:**  Example Project Name: Python\_Django\_Blog | *django-admin startproject Python\_Django\_Blog* |
| **Create an application inside the project:**  Example App Name: blog | *cd Python\_Django\_Blog*  *python manage.py startapp blog*  The urls.py in Python\_Django\_Blog handles the main route before it passes the matched route to other applications.  urls.py will not be created by default in blog app, you need to add this manually.  The views.py in blog app handles what the routes in urls.py should return to the user (render). It is always tied together.  General phase:   * Create route from urls.py main project to app project. * Create views.py content from the project. * Connect urls.py to views.py in that project. |
| **Run the Web Server:** | *python manage.py runserver* |
| **Templates**  Templates (html files) are used so that an html file can be directly displayed. Templates should be created in a way where it is not repeatable (ex: having a base template.) | You need to add first the created app in the INSTALLED\_APPS in the main project (settings.py).  Add *blog.apps.BlogConfig*  Create a folder named templates/project\_name in the project’s folder and add the html files there. In our case we should have:  *templates/blog* in the blog folder.  To display it, we edit the views.py and use the render function pointing to that file. To point to that file, add the return like: |
| **Passing static date from templates:**  Sample how to a static data from templates to be displayed in the web page. This data normally comes from a database, this is just a guide how to pass.  Jinja templating is used. | The render function accepts a third argument, a dictionary containing a list of dictionaries.    You must pass this to the render as:  *return render(request, "blog/home.html", {"posts": posts})*  Then in html you can loop through the posts using jinja as:  {% for post in posts %}  <h1{{post.title}}</h1>  <p>{{post.author}}</p>  <p>{{post.date\_posted}}</p>  <p>{{post.content}}</p>  {% endfor %} |
| **Using a base html template:**  Having a base template removes repetitions in html files. So when making changes, you don’t need to edit each every file. |  |
| **Adding static files bootstrap template:**  Setting up how static files should be created and accessed so you can add files like CSS and JS.  Then just simply adding the bootstrap template. | Just like in how you create the templates folder, same in static, you should have a folder like:  *static/blogs*  Then you can place inside there the files/folder you need. Example if you have css/main.css, then you can access it in the html files as: |
| **Referencing to links by name:**  Putting links in the html should not be hardcoded because when you change it at one place, you need to change it throughout the whole program. The best way is to reference it via links, that is why the urls.py have name in it. |  |
| **Migrations and Admin Page:**  Django comes with an admin page where you can basically do CRUD operations as an admin.  For you to create a super user or database, you have to create migrations and migrate first. | To create an admin page, you need first to create a superuser.  Commands:  *python manage.py makemigrations*  *python manage.py migrate*  The makemigrations command will detect the changes you have made in the database.  The migrate command applys those changes.  When you first create the project, no database has been applied yet but it is already created, you just need to run one. The database contains data for users which is build-in in Django where you can do things such as authentication, forgot password, login, logout.  To create a super user:  python manage.py createsuperuser  Then it’ll ask for username, email and password.  You can access the admin page by:  Localhost:8000/admin |
| **Creating a database:**  To create a database, we use the models.py which is an ORM.  Each class in models.py corresponds to a certain table in the database.  In this case we create a post class which contains title, content, and date\_posted.  The user class is already created in Django by default we just need to connect it to the post model which means one user can have multiple post. One to many relationships. |  |
| **Querying database contents in command line:**  We can play with the database by opening it in a terminal and type some python code to CRUD the database. | *python manage.py shell*  You can include the User model and Post model by:  import blogs.model import Post  from django.contrib.auth.models import User  Sample commands for CRUD:   * User.objects.all() * User.objects.first() * user = User.objects.filter(username=”Gusion”).first()   You now have the user object and you can view its attributed:   * user.id * user.pk   Create a new post based on the user id.   * post = Post(author = user, title = “My Title”, content = “My Content”)   Date will be automatically added since we configured it that way.  Save it.  post.save() |
| **Retrieving the database and displaying it to web page:**  Same concept as querying in command line, we now do it in the views.py to create list of dictionaries. |  |
| **Registering the created model in admin page:**  When you create a new model, it is not automatically added in the admin page, you need to register it. | To register it at the admin.py of the current app.      Now you can user CRUD in the admin page then changes will be displayed in the actual web page. |
| **User Registration:**  We create a form where user can register because it should not be done in admin page because its for the admin only.  Same on how blog was created just repeat the steps:   * Create new app. * Install the app. * Create static html file. * Create views that point to that html file. * The only difference is the route. * Create route on the main project “/register” and include that directly to the views of user by importing it the main project urls.py.   Then we use the built in UserCreationForm that is already available in Django. |  |
| **Handling form submission:**  Explanation in the comments. |  |
| **Extending the UserCreationForm**  Since Django has a default form for users, it is made in a way that it can be extendable. Current fields only allow username, password, and password confirmation.  Here we add an email address. | To extend the UserCreationForm we need to create a new .py file and inherit that UserCreationForm.  Let’s say forms.py    Then replace the UserCreationForm in views.py by UserRegistrationForm. |
| **Using crispyforms:**  This module is used to style the forms. | *pip install django-crispy-forms*  Add to INSTALLED\_APPS in settings.py:  "crispy\_forms",  Specifiy also the type of template:  CRISPY\_TEMPLATE\_PACK = "bootstrap4"  Load it in the .html you are using like this: |
| **Logging in and logging out:**  Django already has a built-in login and logout views, we just need to import it and fix some routes because the routes is already built-in, if we want to use our own, we edit it in settings.py. | First add the views in the main project urls.py    Then create the corresponding templates: login.html and logout.html  The form in login.html is built-in by Django. Add it like this.    When you login, there is a default route that django finds. We can override it by adding the name of the route in settings.py to redirect it to home page like this:    The logic of logout is already bult-in when the logout route is called. |
| **Views to be accessed by authenticated users only:** | If you want a views to be accessed by authenticated users only, we use the built-in Django login\_required decorator.    Now the url tha points to that profile view, needs to be logged in. There is a default redirect login URL but we need to edit it based on how we created our app. We override it again in settings.py with the name of the url route we want to redirect it to. |
| **Blog Profile:**  Here we display the user’s info and profile picture, as well as editing it and uploading a new picture. | We repeat the same process:   * Create a static html file in user’s app. * Link that html file in user’s view. * Create a route from main project to the views in users profile.   You can access the user’s info in the html like this:    Adding profile picture:     * We place a default picture if it does not exists, default.jpg. * The default location will be placed in the folder “profile\_pics”. * It is created default in the root folder of the project but it is not very good place since it will clutter the root folder if we have many files to upload.   We can change the default place to upload by:    This will set the uploaded files to be created in the media folder of the root project’s directory. One sets the place, the other one sets the URL.  In our case, the profile\_pics folder will now be created inside media folder.  /media/profile\_pics    Then you can access that URL in html like this:    But we need to add those media paths in our main project URL like this: |
| **Signals and Receiver:**  Signals and receiver are used when you want to create another object if another object was created as well. | In our case, we want to create a Profile object whenever a User object is created. We can do this by signals and receiver.  The Django documentation suggest to separate it to a new .py file (signals.py) in the current app’s directory. Some other old code directly add this to models.py but it is not recommendad to avoid import problems.   * Create a signals.py file in the user’s app. |